









Final Render

What's Included:

- Packaging 3D Models in OBJ and FBX file formats
- Cinema 4D R16+ Scene File (.C4D)
- Textures with layered TIFF file and UV-Mesh (4000x4000pix 300dpi), HDRI, Materials
- UV layout
- Renders, PDF readme

All Models Are High Poly

Note: you should have Redshift Render 2.x get installed to render Cinema 4D scene file





3D Scene (Wire)



FBX and OBJ file formats are compatible with software: All Autodesk programs, such as: Maya, 3D Max, Mudbox, AutoCAD, Inventor, MotionBuilder, Revit, Softimage, Alias etc.; ZBrush, MODO, 3D Coat, Adobe Photoshop, Keyshot, Rhinoceros, SketchUp, NewTek Lightwave, Vue xStream,

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