



Final Render











FBX and OBJ file formats are compatible with software: Maya, 3DS Max, Mudbox, AutoCAD, Inventor, Motion Builder, Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp, Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream, SolidWorks, Houdini, Blender Unreal Engine etc.

Tetra Top BASE 1000ml with

Model_0000976

What's Included:

- Packaging 3D Model in FBX file format
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

Note: you should have Octane Render 4+ get installed to render Cinema 4D scene file.

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