



Final Render



3D Model



FBX and OBJ file formats are compatible with software:
Maya, 3DS Max, Mudbox, AutoCAD, Inventor, Motion Builder,
Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp,
Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream,
SolidWorks, Houdini, Blender, Unreal Engine etc.

Ball/Rexam Soda Can 350/355ml with condensation and frost v5

Model_0001017

What's Included:

- Packaging 3D Model in FBX and OBJ file format
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

Note: you should have Octane Render 4+ get installed to render Cinema 4D scene file.

The FBX file includes a Subdivision option for droplets.

The OBJ file includes polygons with droplets that are merged into groups

Three types of drops: large, medium and small.
There is an option to delete or move any drop.
Alternatively, you can disable/enable all drops at once.



It's possible to render without frost.





















