



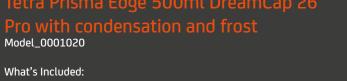


**Final Render** 



3D Model

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- Packaging 3D Model in FBX and OBJ file format
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

Note: you should have Octane Render 4+ get installed to render Cinema 4D scene file.

The FBX file includes a Subdivision option for droplets.

FBX and OBJ file formats are compatible with software:

Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp,

Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream, SolidWorks, Houdini, Blender, Unreal Engine etc.





Three types of drops: large, medium and small. There is an option to delete or move any drop. Alternatively, you can disable/enable all drops at once.







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## It's possible to render without frost.



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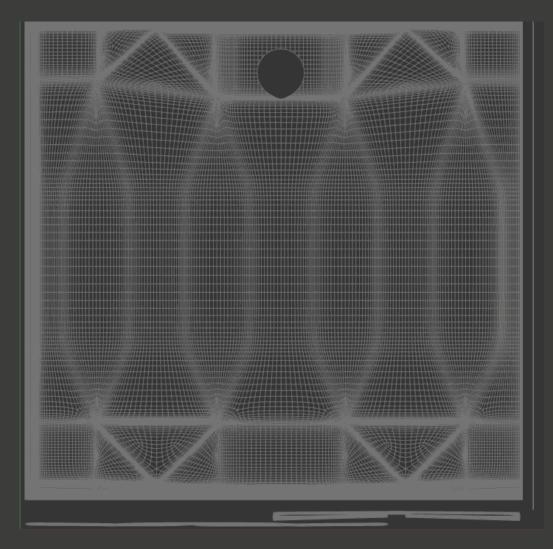




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