



Final Render

## Ball Alumi-tek Bottle 355ml/12oz with water condensation and a frost

Model\_0001028

### What's Included:

- Packaging 3D Model in FBX and OBJ file format
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

**Note:** You should have Octane Render 4+ installed to render the Cinema 4D scene file.

The FBX file includes a Subdivision option for droplets.

The OBJ file includes polygons with droplets that are merged into groups



3D Model



**FBX and OBJ file formats are compatible with software:**  
Maya, 3DS Max, Mudbox, AutoCAD, Inventor, Motion Builder, Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp, Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream, SolidWorks, Houdini, Blender, Unreal Engine etc.

Three types of drops: large, medium and small.  
There is an option to delete or move any drop.  
Alternatively, you can disable/enable all drops at once.



















It's possible to render without frost.













