



Final Render



3D Model



FBX and OBJ file formats are compatible with software:
Maya, 3DS Max, Mudbox, AutoCAD, Inventor, Motion Builder,
Revit, Softimage, ZBrush, MODO, 3D Coat, Keyshot SketchUp,
Adobe Dimension CC, Rhinoceros, Lightwave, Vue xStream,
SolidWorks, Houdini, Blender, Unreal Engine etc.

SIG Dome 750ml with tethered cap DomeTwist

Model_0001034

What's Included:

- Packaging 3D Model in FBX file format
- Cinema 4D R16+ Scene File (Octane 4x .C4D)
- 4K Textures with layered TIFF file and UV-Mesh
HDRI, Materials (Octane for C4D)
- UV layout ready
- Renders, PDF readme

Note: You should have Octane Render 4+ installed to render the Cinema 4D scene file.













